

Computer Technology (TEJ200)

Culminating Assessments:

Final Project (20% of final grade)

The course will conclude with a final project which will provide the students with an opportunity to demonstrate all the skills they have learned by building and programming a robot. This project will take approximately four weeks to complete.

Final Exam (10% of final grade)

There will be a written exam to test the knowledge and vocabulary that students have acquired the study of computer technology.

Is prepared for through the

Course Units:

Computer Hardware and Networking

30 hours

- Use precise terminology to identify computer components and peripheral devices.
- Connect and configure the hardware for a personal computer system, and install an operating system.
- Install and configure a peer-to-peer network.

Digital Logic and Electronics

- Convert between binary, decimal and hexadecimal numbering systems.
- Recognize and apply logic gates, like AND, OR, NOT
- Safely construct and test electronic circuits, using, e.g., LEDs, transistors, resistors, and integrated circuits.
- Use appropriate test equipment to measure electrical quantities.

Robotics and Computer Interfacing

30 hours

- Build circuits that can be connected to a computer and controlled by a computer program.
- Build circuits that can control devices such as LEDs, electric motors.
- Connect simple sensors to change the operation of electronic circuits.

Computer Software and Programming

15 hours

- Explain the difference between operating systems and applications software.
- Use utility software to perform basic computer maintenance.
- Use a programming language to write programs, using constants and variables.
- Use a design process to develop computer programs.

Technology, Environment and Society

7.5 hours

- Recognize harmful effects of computer use on the environment, and identify ways to reduce the harm.
- Describe the changes in society brought about by the use of computer technology.
- Describe how computer technology has changed the nature of work.

Professional Practice and Careers

7.5 hours

- Use appropriate techniques to ensure safety when working with computers.
- Demonstrate an understanding of Internet safety, and acceptable use of computers.
- Identify careers in computer technology, and determine the skills and educational requirements.

which include the following:

Knowledge, Skills and Activities

And these **Embedded Key Skills:**

Problem Solving Skills

- Apply a creative and flexible approach to problem solving
- Use critical thinking skills, effective research strategies, and communicate the results.
- Develop lifelong learning habits that will help them adapt to technological advances.

Technical Literacy:

- Read technical documents, and locate needed information.
- Read and interpret electrical schematics and drawings.
- Write technical reports using appropriate format and voice.
- Create wiring diagrams.

Planning Skills:

- Use the design process in the completion of projects.
- Communicate design and research ideas through a variety of media.
- Evaluate project work using identified standards.

Technical Skills:

- Build electronic circuits and devices safely and accurately, using appropriate tools.
- Assemble the hardware components of a computer correctly and safely.
- Use software programs for presentations, research, and circuit simulations.

Which allow students to successfully complete:

Formative Assessments (70% of final grade):

Knowledge 20%; Communication 20%; Thinking and Inquiry 20%; Application 40%

The philosophy that underlies the teaching of technology is that students learn best by doing. The curriculum in this area takes an activity-based, project-driven approach to learning that provides students with knowledge, skills, and experiences of a variety of technologies. Assessments will use a variety of methods including: oral and written testing, self-and peer evaluation, teacher observation, rubrics. The following skills will be assessed: trouble-shooting and problem-solving, circuit design and drawing, use of computer software, computer assembly techniques, and circuit building skills.

Which lead to the following:

Enduring Understandings:

- Technology develops through a process of identifying needs, developing solutions, comparing and evaluating results, and looking for better solutions.
- The computer is a general purpose tool which can be adapted for use in many diverse applications.
- Computer technicians and engineers use schematic diagrams, logic symbols, and technical drawings.
- Computers are powered by complex electronic circuits.
- Storage devices exploit the properties of electricity, magnetism, and light.
- Computer networking uses a variety of media, including electrical conductors, fibre optic cables, and radio signals.
- There are hundreds of career possibilities in computer related fields, with entry at many levels.
- Health and safety in the workplace is a legal right and the responsibility of everyone.